

# **F28M35H52C, F28M35H22C, F28M35M52C, F28M35M22C, F28M35M20B, F28M35E20B Concerto MCUs**

## **Silicon Errata**



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## **F28M35x Concerto™ MCU Silicon Errata**

### **1 Introduction**

This document describes the silicon updates to the functional specifications for the F28M35x microcontrollers (MCUs).

The updates are applicable to:

- 144-pin PowerPAD™ Thermally Enhanced Thin Quad Flatpack, RFP Suffix

### **2 Device and Development Support Tool Nomenclature**

To designate the stages in the product development cycle, TI assigns prefixes to the part numbers of all Concerto MCU devices and support tools. Each Concerto MCU commercial family member has one of three prefixes: x, p, or no prefix (for example, xF28M35H52C1RFPT). Texas Instruments recommends two of three possible prefix designators for its support tools: TMDX and TMDS. These prefixes represent evolutionary stages of product development from engineering prototypes (with prefix **x** for devices and TMDX for tools) through fully qualified production devices and tools (with no prefix for devices and TMDS for tools).

<b>x</b> F28M35...	Experimental device that is not necessarily representative of the final device's electrical specifications
<b>p</b> F28M35...	Final silicon die that conforms to the device's electrical specifications but has not completed quality and reliability verification
F28M35...	Fully qualified production device

Support tool development evolutionary flow:

<b>TMDX</b>	Development-support product that has not yet completed Texas Instruments internal qualification testing
<b>TMDS</b>	Fully qualified development-support product

Devices with prefix **x** or **p** and TMDX development-support tools are shipped against the following disclaimer:

"Developmental product is intended for internal evaluation purposes."

Production devices and TMDS development-support tools have been characterized fully, and the quality and reliability of the device have been demonstrated fully. TI's standard warranty applies.

Predictions show that prototype devices with prefix of **x** or **p** have a greater failure rate than the standard production devices. Texas Instruments recommends that these devices not be used in any production system because their expected end-use failure rate still is undefined. Only qualified production devices are to be used.

TI device nomenclature also includes a suffix with the device family name. This suffix indicates the package type (for example, RFP) and temperature range (for example, T).

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### 3 Device Markings

Figure 1 provides an example of the Concerto device markings and defines each of the markings. The device revision can be determined by the symbols marked on the top of the package as shown in Figure 1. Some prototype devices may have markings different from those illustrated. Figure 2 shows an example of the device nomenclature.

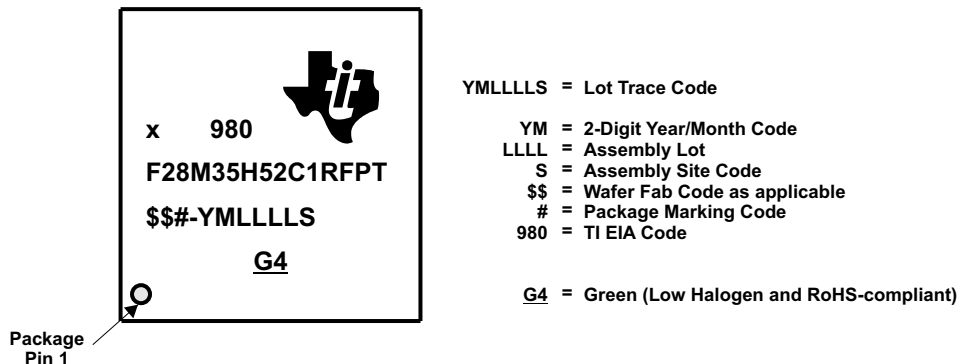


Figure 1. Example of Device Markings

Table 1. Determining Silicon Revision From Lot Trace Code

PACKAGE MARKING CODE	SILICON REVISION	REVISION ID ADDRESS	REVISION ID <sup>(1)</sup>	COMMENTS
Blank	0	ARM® Cortex®-M3: 0x400F E000 C28x: 0x0883	0x0000	Available as an experimental device.
Blank	A	Cortex-M3: 0x400F E000 C28x: 0x0883	0x0001	Available as an experimental device.
B	B	Cortex-M3: 0x400F E000 C28x: 0x0883	0x0001	Available as an experimental device and as a qualified production device.

<sup>(1)</sup> For Cortex-M3, the REVID field (bits 15:0) is embedded in the DID0 register.

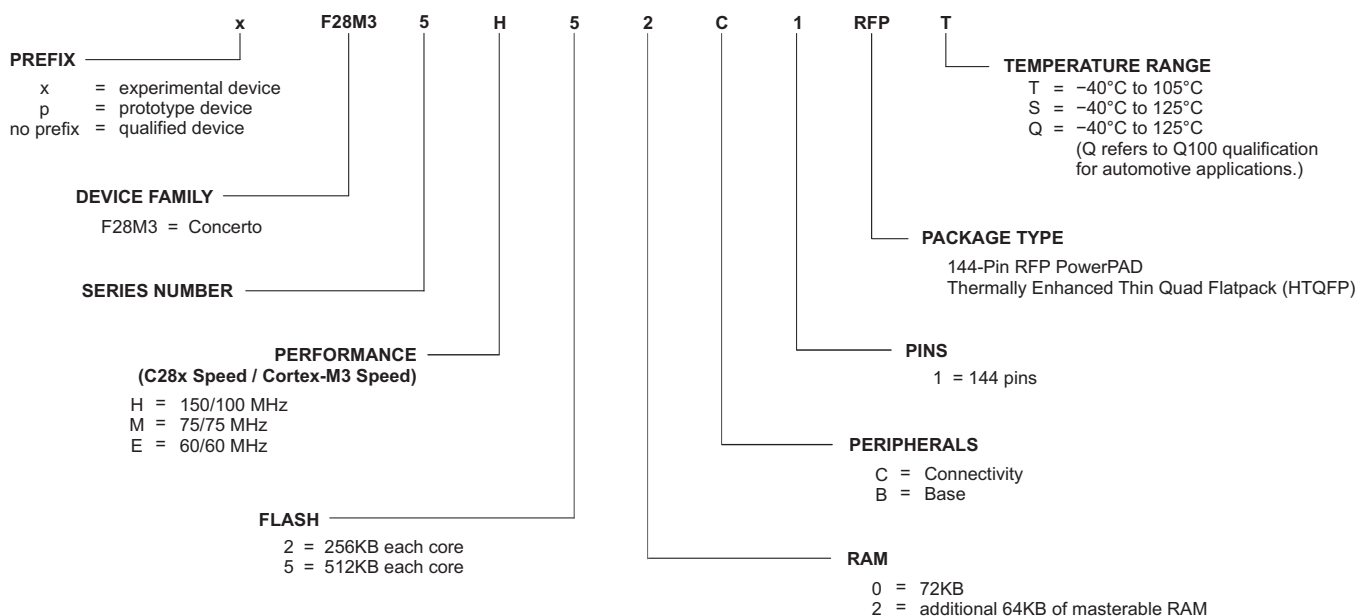


Figure 2. Example of Device Nomenclature

## 4 Usage Notes and Known Design Exceptions to Functional Specifications

**NOTE:** For errata relating to the Cortex-M3 r2p0 core, see the *ARM Core Cortex-M3 / Cortex-M3 with ETM (AT420/AT425) Errata Notice* at the ARM Ltd. website.

### 4.1 Usage Notes

Usage notes highlight and describe particular situations where the device's behavior may not match presumed or documented behavior. This may include behaviors that affect device performance or functional correctness. These usage notes will be incorporated into future documentation updates for the device (such as the device-specific data sheet), and the behaviors they describe will not be altered in future silicon revisions.

Table 2 shows which silicon revision(s) are affected by each usage note.

**Table 2. List of Usage Notes**

TITLE	SILICON REVISION(S) AFFECTED		
	0	A	B
PIE: Spurious Nested Interrupt After Back-to-Back PIEACK Write and Manual CPU Interrupt Mask Clear	Yes	Yes	Yes
EPI: New Feature Addition to EPI Module		Yes	Yes
EPI: ALE Signal Polarity		Yes	Yes
EPI: CS0/CS1 Swap		Yes	Yes
Major Device Revision	Yes		

#### 4.1.1 PIE: Spurious Nested Interrupt After Back-to-Back PIEACK Write and Manual CPU Interrupt Mask Clear Usage Note

**Revision(s) Affected:** 0, A, B

Certain code sequences used for nested interrupts allow the CPU and PIE to enter an inconsistent state that can trigger an unwanted interrupt. The conditions required to enter this state are:

1. A PIEACK clear is followed immediately by a global interrupt enable (EINT or asm(" CLRC INTM")).
2. A nested interrupt clears one or more PIEIER bits for its group.

Whether the unwanted interrupt is triggered depends on the configuration and timing of the other interrupts in the system. This is expected to be a rare or nonexistent event in most applications. If it happens, the unwanted interrupt will be the first one in the nested interrupt's PIE group, and will be triggered after the nested interrupt re-enables CPU interrupts (EINT or asm(" CLRC INTM")).

**Workaround:** Add a NOP between the PIEACK write and the CPU interrupt enable. Example code is shown below.

```
//Bad interrupt nesting code
PieCtrlRegs.PIEACK.all = 0xFFFF;    //Enable nesting in the PIE
EINT;                                //Enable nesting in the CPU

//Good interrupt nesting code
PieCtrlRegs.PIEACK.all = 0xFFFF;    //Enable nesting in the PIE
asm(" NOP");                          //Wait for PIEACK to exit the pipeline
EINT;                                //Enable nesting in the CPU
```

#### 4.1.2 EPI: New Feature Addition to EPI Module Usage Note

##### Revision(s) Affected: A, B

In the EPI module, many new features have been added on silicon revisions A and onwards. New configuration registers have been added to enable new features. However, in some cases, new configuration bits (which were "Reserved" on the revision 0 silicon) have been added to existing registers, without breaking the compatibility with the revision 0 silicon. Users should refer to the "External Peripheral Interface (EPI)" chapter in the *Concerto F28M35x Technical Reference Manual* ([SPRUH22](#)) to make sure their existing EPI code (which works on the revision 0 silicon) is not changing the default value of the new configuration bits. Otherwise, the old code may not work on the new silicon.

#### 4.1.3 EPI: ALE Signal Polarity Usage Note

##### Revision(s) Affected: A, B

On the revision 0 silicon, the polarity of the ALE (address latch enable) signal was active HIGH and it was not configurable. On new silicon revisions, a configuration bit (ALEHIGH) has been added in existing host bus configuration registers so that the user can configure the polarity of the ALE signal as per system requirement. Reset value of this bit is set to "1" to have the default polarity of ALE as active HIGH so that it is compatible with the revision 0 silicon ('0' will make it active LOW). Since this configuration field was reserved in the revision 0 silicon, if the application writes '0' to this field (while configuring other bit fields in this register), there would be no issue for the revision 0 silicon, but the same code will not work on the revision A silicon. This is because '0' means active LOW polarity for ALE on revision A silicon. This bit needs to be set to '1' to make it work on the revision A silicon.

#### 4.1.4 EPI: $\overline{CS0}/\overline{CS1}$ Swap Usage Note

##### Revision(s) Affected: A, B

On revision A silicon onwards, if the following conditions are true:

- both EPADR and ERADR are not 0x0
- the ECADR field is 0x0
- the EPI is configured for dual-chip selects

then,

- $\overline{CS0}$  is asserted for either address range defined by ERADR
- $\overline{CS1}$  is asserted for either address range defined by EPADR

This has been changed from revision 0 silicon, where, in the same configuration,

- $\overline{CS0}$  is asserted for either address range defined by EPADR
- $\overline{CS1}$  is asserted for either address range defined by ERADR.

**Table 3.  $\overline{CS0}/\overline{CS1}$  Swap**

SILICON REVISION	CHIP SELECT MODE	ERADR	EPADR	ECADR	$\overline{CS0}$	$\overline{CS1}$
0	Dual-chip select	0x1 or 0x2	0x1 or 0x2	0x0	EPADR defined address range (0xA000.0000 or 0xC000.0000)	ERADR defined address range (0x6000.0000 or 0x8000.0000)
A and onwards	Dual-chip select	0x1 or 0x2	0x1 or 0x2	0x0	ERADR defined address range (0x6000.0000 or 0x8000.0000)	EPADR defined address range (0xA000.0000 or 0xC000.0000)

#### 4.1.5 Major Device Revision Usage Note

##### Revision(s) Affected: 0

There were significant changes to the device functionality between Revision 0 and Revision A.

Code developed on the revision 0 device may not operate as expected on later revisions. The *Concerto F28M35x Technical Reference Manual* ([SPRUH22](#)) and the *F28M35H52C, F28M35H22C, F28M35M52C, F28M35M22C, F28M35M20B, F28M35E20B Concerto Microcontrollers Data Manual* ([SPRS742](#)) are updated to reflect the functionality present on revision A and later device revisions. Some specific areas of change are:

- GPIO configuration
- EPI additional functionality
- USB emulation:
  - From revision A onwards, "extended ICEPick router support" in the target configuration has to be enabled for the USB emulators to halt the Cortex-M3 core.
- Flash programming:
  - From revision A onwards, the latest Flash API should be used without modifying the `Fapi_setupBankSectorEnable(void)` function in the `Fapi_UserDefinedFunctions.c` file.
  - Code Composer Studio™ and UniFlash should be checked for the latest updates for installing the XMLs required for the Flash plugin to work with revision A and revision B devices.



## 4.2 Known Design Exceptions to Functional Specifications

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Table 5 shows which silicon revision(s) are affected by each advisory.

**Table 5. List of Advisories**

TITLE	SILICON REVISION(S) AFFECTED		
	0	A	B
Analog Subsystem: Analog Subsystem Function <i>InitAnalogSystemClock()</i> is Incomplete	Yes	Yes	Yes
Analog Subsystem: Potential Race Condition after Executing Analog Subsystem Functions <i>AnalogClockEnable()</i> or <i>AnalogClockDisable()</i>	Yes	Yes	Yes
ADC: Initial Conversion	Yes	Yes	Yes
ADC: ADC Result Conversion When Sampling Ends on 14th Cycle of Previous Conversion, ACQPS = 6 or 7	Yes	Yes	Yes
ADC: Offset Self-Recalibration Requirement	Yes	Yes	Yes
UART: RTRIS Bit in the UARTRIS Register is Only Set When the Interrupt is Enabled	Yes	Yes	Yes
VREG: VREG 'Warn Lo/High' Feature Does Not Work as Intended	Yes	Yes	Yes
System Control: Clock Configuration Should Not be Changed When There are Pending or On-going Accesses to Shared RAM (Cx and Sx) or to Analog Subsystem	Yes	Yes	Yes
ePWM: ePWM7 is Clocked by CPUCLK and Will Stop During IDLE	Yes	Yes	Yes
HWBIST: C28x HWBIST Should Not be Used	Yes	Yes	Yes
Crystal: Maximum Equivalent Series Resistance (ESR) Values are Reduced	Yes	Yes	Yes
Cortex-M3 Flash: C28x Reset While C28x Holding Pump Ownership Can Cause Erroneous Cortex-M3 Flash Reads	Yes	Yes	Yes
SSI: SSI Microwire Frame Format is Not Supported on This Device	Yes	Yes	Yes
USB/GPIO38: GPIO38/VBUS Cannot be Used as an Output		Yes	
USB: VBUS Pin May Clamp to 3.3-V Supply, Preventing Proper OTG Mode Operation	Yes		
USB: Host Mode — Cannot Communicate With Low-Speed Device Through a Hub	Yes		
RAM Controller: Cortex-M3 Correctable Error Address Register Always has Value 0x0	Yes	Yes	Yes
RAM Controller: C28x Correctable Error Address Register Always has Value 0x0	Yes		
RAM Controller: Cortex-M3 Accesses to Shared RAM (Cx and Sx) and to MSG RAM Do Not Work When Any Other Master (μDMA/C28x/DMA) Simultaneously Accesses the Same Memory	Yes		
RAM Controller: μDMA Accesses to Shared RAM (Cx and Sx) and to MSG RAM Do Not Work When Any Other Master (Cortex-M3/C28x/DMA) Simultaneously Accesses the Same Memory	Yes		
eQEP: eQEP Inputs in GPIO Asynchronous Mode	Yes	Yes	Yes
eQEP: Missed First Index Event	Yes		
GPIO: GPIO38 and GPIO46 Shunt to V <sub>SS</sub> Due to Fast Transient Sensitivity at High Temperature	Yes	Yes	Yes
GPIO: Pins GPIO38 and GPIO46 Cannot be Used for Functions Other Than USB	Yes		
GPIO: GPIOs on Port C Do Not Toggle Correctly When Using the GPCTOGGLE Register	Yes		
GPIO: Cortex-M3/C28x Reads GPIO State as '0' When the GPIO is Mapped to the Other Core	Yes		
FPU: FPU Register Read Following MPYF32, ADDF32, SUBF32, or MACF32	Yes	Yes	Yes
FPU: FPU Register Write Followed by F32TOUI32, FRACF32, UI16TOF32, or F32TOUI32	Yes		
FPU32 and VCU Back-to-Back Memory Accesses	Yes		
Control Subsystem I <sup>2</sup> C: FIFO Interrupt Trigger Levels Capped at 7	Yes	Yes	Yes
Control Subsystem: Reset Value (/8) of CCLKCTL.CLKDIV Bit Field Violates the MIN Requirement Mandated by the Data Manual for ACIBCLK, When the Input Clock to the Divider is Less Than 40 MHz	Yes		
Debug: Cross-Trigger Functionality is Limited When Using Breakpoints on the C28x Core	Yes		
Debug: Global Run of Cortex-M3 and TMS320C28x is not Operational	Yes		
Debug: Control Subsystem Boot ROM M0 RAM-INIT Does Not Wait for RAM-INIT to Complete	Yes		
NMI: Writing a "0" to Any of the CNMIFRC or MNMIFRC Register Bits Clears the Corresponding Flag Bit in CNMIFLG or MNMIFLG	Yes		
PLL: Setting SYSPLLMULT or UPLLMULT to 0x0000 causes "/0" Condition in PLL Logic	Yes		
Master Subsystem: MNMIFLG.NMIINT Bit Will Not be Set in Some Cases When an NMI is Still Pending	Yes		

**Table 5. List of Advisories (continued)**

TITLE	SILICON REVISION(S) AFFECTED		
	0	A	B
Master Subsystem I <sup>2</sup> C: Data Hold Time Violates Philips® I <sup>2</sup> C Specification	Yes		
Master Subsystem MPU: Memory Protection Unit is Disabled	Yes		
Master Subsystem Boot ROM: NMI Handler Can Return Before Clearing All the Pending NMIs, if There is a Nested NMI	Yes		
Master Boot ROM: NMI Handler Not Executed if NMI Occurs at Power Up or Immediately After a Reset	Yes		
Master Boot ROM: Parallel Boot Mode Will Not Work as Intended	Yes		
C28x Flash: Code Executing From the C28x Subsystem Flash May be Subject to Unnecessary 1-Cycle Delays	Yes		
C28x Flash: The SBF and BF Instructions Will Not Execute From Flash	Yes		
C28x Clocking: EALLOW Protection of C28x Clocking Registers Prevents Read of Registers	Yes		
μDMA: No Transfer Completion Interrupt From SW Channels, Other Than Channel 30	Yes		
VCU: First CRC Calculation May Not be Correct	Yes		
Flash ECC: When Program/Data Cache is Enabled, ECC Errors are Captured Only on a Single 64-Bit Slice and Not on the Full 128-Bit Flash Bank Data Width	Yes		
Flash ECC: C28x 'Flash Uncorrectable' Error Generated When Executing F021 Flash API Functions With Flash ECC Enabled	Yes		
Temperature Sensor: getTempSlope() and getTempOffset() Functions are not Available on TMX Silicon	Yes		
EMAC: Resetting EMAC Controller Using SRCR2 Register Does Not Automatically Reset the Ethernet PHY Via MII_PHYRST Signal	Yes		
Read of Clock Control Registers on C28x Memory Map is EALLOW-Protected	Yes		
CPU Self Test (HWBIST) is not Supported on Revision 0 Devices	Yes		
EPI: C28x Access to the EPI Bus on the Device	Yes		
PBIST: DCAN0 Memory Cannot be Tested in Stand-alone Configuration	Yes		

## Advisory

### **Analog Subsystem: Analog Subsystem Function *InitAnalogSystemClock()* is Incomplete**

#### Revision(s) Affected

0, A, B

#### Details

The factory function *InitAnalogSystemClock()* is provided for the purpose of configuring the clock ratio used by the Analog Subsystem and returning its status. A successful, properly configured device will return the success code 0xA005.

For affected devices, *InitAnalogSystemClock()* is missing one step, which may misconfigure the Analog Subsystem clocking scheme and return a code not equal to 0xA005.

A misconfigured Analog Subsystem clocking scheme may lead to random ACIB faults. Under such error conditions, all of the following symptoms are exhibited:

1. Reads from the Analog Subsystem return unexpected values. In the vast majority of cases, the reads return the value of 0x0000.
2. Writes to the Analog Subsystem appear to have no effect.
3. The ACIBERR bit in the NMIFLG registers are set.
4. The CIBSTATUS registers show no error:
  - CIBSTATUS[15:8] increments freely
  - CIBSTATUS[7:0] = 0x01
5. ACIB activity can be recovered by an ACIB reset initiated by the Master Subsystem.

#### Workaround(s)

Manually complete the clock initialization sequence with an additional step in the user software immediately prior to calling the *InitAnalogSystemClock()* function from the Control Subsystem. This extra step is required for every instance where *InitAnalogSystemClock()* is called by user software.

The additional step will assign the value of 7 to the C28x memory space at address 0x4E58. The following code is an example of how the workaround can be implemented for a device where the desired clock ratio between the Control Subsystem and Analog Subsystem is 4-to-1:

```
*(unsigned int*)0x4E58 = 7;
(**InitAnalogSystemClock)(ACLKDIV4);
```

Once the workaround is in place, *InitAnalogSystemClock()* should be expected to return the success code of 0xA005 and no further actions will be necessary for proper ACIB behavior.

<b>Advisory</b>	<b><i>Analog Subsystem: Potential Race Condition after Executing Analog Subsystem Functions <code>AnalogClockEnable()</code> or <code>AnalogClockDisable()</code></i></b>
<b>Revision(s) Affected</b>	0, A, B
<b>Details</b>	<p>The factory functions <i><code>AnalogClockEnable()</code></i> and <i><code>AnalogClockDisable()</code></i> are provided for the purpose of configuring the peripheral clocks of the analog modules. When an analog clock configuration attempt succeeds, the function returns the value of 0.</p> <p>Due to configuration latencies between the Control Subsystem and Analog Subsystem, the desired clock configuration will not be effective immediately after the function returns. A race condition may be encountered if user software attempts to use a module before the clock configuration is complete.</p> <p>Further, the factory function <i><code>InitAnalogSystemClock()</code></i> expects that the analog clock configurations are static during execution. If <i><code>AnalogClockEnable()</code></i> or <i><code>AnalogClockDisable()</code></i> is executed immediately before <i><code>InitAnalogSystemClock()</code></i>, the initialization sequence may be corrupted because the analog clock configuration is not static during execution. For such a scenario, the return value of <i><code>InitAnalogSystemClock()</code></i> will not be 0xA005 as expected. If the initialization sequence is corrupted, the device may require a reset to recover from the error condition.</p> <p>The <i><code>AnalogClockEnable()</code></i> and <i><code>AnalogClockDisable()</code></i> functions support back-to-back executions so a race condition between calls is not possible when these analog clock configuration functions are executed immediately after each other.</p>
<b>Workaround(s)</b>	<p>After executing one or more calls to <i><code>AnalogClockEnable()</code></i> or <i><code>AnalogClockDisable()</code></i>, flush the analog clock configuration sequence by executing the factory function <i><code>ReadAnalogClockStatus()</code></i>.</p> <p>The read operation of <i><code>ReadAnalogClockStatus()</code></i> is automatically queued behind pending analog clock configuration updates so its return from execution can be used to definitively verify that the desired clock configuration sequence has completed.</p> <p>For example, the following code will enable the ADC module clocks with <i><code>AnalogClockEnable()</code></i> calls, and it will flush the clock configuration operations with <i><code>ReadAnalogClockStatus()</code></i> before resetting the ADC modules:</p> <pre>while( (**AnalogClockEnable)(AnalogConfig1,ADC1_ENABLE)); while( (**AnalogClockEnable)(AnalogConfig2,ADC2_ENABLE));  (**ReadAnalogClockStatus)(AnalogConfig2);  Adc1Regs.ADCCTL1.bit.RESET = 1; Adc2Regs.ADCCTL1.bit.RESET = 1;</pre>

<b>Advisory</b>	<b><i>ADC: Initial Conversion</i></b>
<b>Revision(s) Affected</b>	0, A, B
<b>Details</b>	When the ADC conversions are initiated by any source of trigger in either sequential or simultaneous sampling mode, the first sample may not be the correct conversion result.
<b>Workaround(s)</b>	<p>For sequential mode, discard the first sample at the beginning of every series of conversions. For instance, if the application calls for a given series of conversions, SOC0→SOC1→SOC2, to initiate periodically, then set up the series instead as SOC0→SOC1→SOC2→SOC3 and only use the last three conversions, ADCRESULT1, ADCRESULT2, ADCRESULT3, thereby discarding ADCRESULT0.</p> <p>For simultaneous sample mode, discard the first sample of both the A and B channels at the beginning of every series of conversions.</p> <p>User application should validate if this workaround is acceptable in their application.</p> <p>This issue is fixed completely by writing a 1 to the ADCNONOVERLAP bit in the ADCTRL2 register, which only allows the sampling of ADC channels when the ADC is finished with any pending conversion.</p>
<b>Advisory</b>	<b><i>ADC: ADC Result Conversion When Sampling Ends on 14th Cycle of Previous Conversion, ACQPS = 6 or 7</i></b>
<b>Revision(s) Affected</b>	0, A, B
<b>Details</b>	Each on-chip ADC takes 13 ADC clock cycles to complete a conversion after the sampling phase has ended. The result is then presented to the bus controller on the 14th cycle post-sampling and latched on the 15th cycle into the ADC result registers. If the next conversion's sampling phase terminates on this 14th cycle, the results latched by the bus controller into the result register are not assured to be valid across all operating conditions.
<b>Workaround(s)</b>	<p>Some workarounds are as follows:</p> <ul style="list-style-type: none"> <li>• Due to the nature of the sampling and conversion phases of the ADC, there are only two values of ACQPS (which controls the sampling window) that would result in the above condition occurring—ACQPS = 6 or 7. One solution is to avoid using these values in ACQPS.</li> <li>• When the ADCNONOVERLAP feature (bit 1 in ADCTRL2 register) is used, the above condition will never be met; so the user is free to use any value of ACQPS desired.</li> <li>• Depending on the frequency of ADC sampling used in the system, the user can determine if their system will hit the above condition if the system requires the use of ACQPS = 6 or 7. For instance, if the converter is continuously converting with ACQPS = 6, the above condition will never be met because the end of the sampling phase will always fall on the 13th cycle of the current conversion in progress.</li> </ul>



**Advisory**
**ADC: Offset Self-Recalibration Requirement**
**Revision(s) Affected**

0, A, B

**Details**

The factory offset calibration from Device\_cal() may not ensure that each ADC's offset remains within specifications under all operating conditions in the customer's system.

**Workaround(s)**

- To ensure that the offset remains within the data sheet's "single recalibration" specifications, perform the AdcxOffsetSelfCal() function after Device\_cal() has completed and the ADC has been configured.
- To ensure that the offset remains within the data sheet's "periodic recalibration" specifications, perform the AdcxOffsetSelfCal() function periodically with respect to temperature drift.

For more details on AdcxOffsetSelfCal(), refer to the "ADC Zero Offset Calibration" section in the Analog Subsystem chapter of the *Concerto F28M35x Technical Reference Manual* ([SPRUH22](#)).



<b>Advisory</b>	<b><i>UART: RTRIS Bit in the UARTRIS Register is Only Set When the Interrupt is Enabled</i></b>
<b>Revision(s) Affected</b>	0, A, B
<b>Details</b>	The RTRIS (UART Receive Time-Out Raw Interrupt Status) bit in the UART Raw Interrupt Status (UARTRIS) register should be set when a receive time-out occurs, regardless of the state of the RTIM enable bit in the UART Interrupt Mask (UARTIM) register. However, currently the RTIM bit must be set in order for the RTRIS bit to be set when a receive time-out occurs.
<b>Workaround(s)</b>	For applications that require polled operation, the RTIM bit can be set while the UART interrupt is disabled in the NVIC using the IntDisable(n) function in the StellarisWare® Peripheral Driver Library, where n is 21, 22, or 49, depending on whether UART0, UART1, or UART2 is used. With this configuration, software can poll the RTRIS bit, but the interrupt is not reported to the NVIC.
<b>Advisory</b>	<b><i>VREG: VREG 'Warn Lo/High' Feature Does Not Work as Intended</i></b>
<b>Revision(s) Affected</b>	0, A, B
<b>Details</b>	The VREG "Warn Lo/High" feature should not be used or enabled in the device. Do not set the VREGWARNE bit in the MNMICFG register as it could negatively affect the VREG output voltage.
<b>Workaround(s)</b>	None
<b>Advisory</b>	<b><i>System Control: Clock Configuration Should Not be Changed When There are Pending or On-going Accesses to Shared RAM (Cx and Sx) or to Analog Subsystem</i></b>
<b>Revision(s) Affected</b>	0, A, B
<b>Details</b>	If the clock configuration is being changed (for example, changing the clock divider for Cortex-M3) when there is a pending or on-going access to Shared RAM (Cx/Sx) or to the Analog Subsystem, the access could generate an error.
<b>Workaround(s)</b>	Software should ensure that there is no pending or on-going access to Shared RAM or to the Analog Subsystem when the clock configuration is being changed.
<b>Advisory</b>	<b><i>ePWM: ePWM7 is Clocked by CPUCLK and Will Stop During IDLE</i></b>
<b>Revision(s) Affected</b>	0, A, B
<b>Details</b>	<p>The ePWM7 is clocked by C28x CPUCLK. When the CPUCLK stops, ePWM7 will also stop. The C28x (and ePWM7) will stop during:</p> <ul style="list-style-type: none"> <li>• C28x low-power IDLE mode</li> <li>• C28x debugger halt</li> </ul> <p>Other ePWM modules are clocked by SYSCLK, which does not stop during IDLE or debugger halt.</p>
<b>Workaround(s)</b>	None. Use other ePWM modules if the IDLE mode is used or ePWM must remain active during debugger HALT.

**Advisory** ***HWBIST: C28x HWBIST Should Not be Used***
**Revision(s) Affected** 0, A, B

**Details** Using the HWBIST feature on the C28x CPU can cause unpredictable behavior in the C28x subsystem.

The HWBIST feature on Cortex-M3 is supported with no issues.

**Workaround(s)** None. The C28x HWBIST should not be used on the revisions affected.

**Advisory** ***Crystal: Maximum Equivalent Series Resistance (ESR) Values are Reduced***
**Revision(s) Affected** 0, A, B

**Details** The maximum ESR values are reduced. For the revisions affected, the data in [Table 6](#) supersedes the data given in the "Crystal Equivalent Series Resistance (ESR) Requirements" table in the *F28M35H52C*, *F28M35H22C*, *F28M35M52C*, *F28M35M22C*, *F28M35M20B*, *F28M35E20B Concerto Microcontrollers* Data Manual ([SPRS742](#)). The differences between the two tables are highlighted in [Table 6](#).

**Table 6. Crystal Equivalent Series Resistance (ESR) Requirements<sup>(1)</sup>**

CRYSTAL FREQUENCY (MHz)	MAXIMUM ESR ( $\Omega$ ) (CL1/2 = 12 pF)	MAXIMUM ESR ( $\Omega$ ) (CL1/2 = 24 pF)
2	175	375
4	100	195
6	75	145
8	65	105
10	55	70
12	50	45
14	50	35
16	45	25
18	40	20
20	30	15

<sup>(1)</sup> Crystal shunt capacitance (C0) should be less than or equal to 7 pF.

**Workaround(s)** None

<b>Advisory</b>	<b><i>Cortex-M3 Flash: C28x Reset While C28x Holding Pump Ownership Can Cause Erroneous Cortex-M3 Flash Reads</i></b>
<b>Revision(s) Affected</b>	0, A, B
<b>Details</b>	<p>If the C28x Subsystem is reset while it owns the flash pump semaphore, then the flash pump itself will also reset. Since the flash pump is also used by the Cortex-M3 Subsystem, any instruction fetch or data read from flash by the Cortex-M3 will return invalid data. This will result in a hard fault, incorrect program execution, Cortex-M3 core hang condition, or an unspecified error in the application.</p> <p>This erratum does not apply if the C28x Subsystem never writes to the CPUMPREQUEST register to take ownership of the flash pump semaphore.</p>
<b>Workaround(s)</b>	<p>The Cortex-M3 must not access flash while the C28x holds the flash pump semaphore ownership. The following steps describe how this can be achieved:</p> <ol style="list-style-type: none"> <li>1. At application start-up, the C28x reads the CPUMPREQUEST semaphore register. If it is the owner, the C28x relinquishes the flash pump semaphore.</li> <li>2. When the C28x wants to own the flash pump semaphore, it must notify the Cortex-M3 and wait for an acknowledgement.</li> <li>3. The Cortex-M3 application branches to RAM and notifies the C28x that it has done so. Any data being accessed by the Cortex-M3 must also reside in RAM at this time.</li> <li>4. The C28x takes ownership of the semaphore.</li> <li>5. The Cortex-M3 will refrain from accessing the flash until the C28x releases ownership of the flash pump semaphore.</li> </ol>
<b>Advisory</b>	<b><i>SSI: SSI Microwire Frame Format is Not Supported on This Device</i></b>
<b>Revision(s) Affected</b>	0, A, B
<b>Details</b>	<p>The Synchronous Serial Interface (SSI) module does not support the Microwire frame format. SSI and SPI frame formats are not affected.</p>
<b>Workaround(s)</b>	None

<b>Advisory</b>	<b><i>USB/GPIO38: GPIO38/VBUS Cannot be Used as an Output</i></b>
<b>Revision(s) Affected</b>	A
<b>Details</b>	GPIO38 cannot be used as an output and may fail in the system if used as such at any time.
<b>Workaround(s)</b>	Do not use the output function on this pin. This is fixed in Revision B silicon.
<b>Advisory</b>	<b><i>USB: VBUS Pin May Clamp to 3.3-V Supply, Preventing Proper OTG Mode Operation</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	The VBUS pin may clamp to $V_{DDIO}$ , preventing the pulldown resistors from taking effect in USB-OTG mode when attempting to end a session.
<b>Workaround(s)</b>	None. This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>USB: Host Mode — Cannot Communicate With Low-Speed Device Through a Hub</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	When the USB controller is operating as a Host and a low-speed packet is sent to a device through a hub, the subsequent Start-of-Frame is corrupted. After a period of time, this corruption causes the USB controller to lose synchronization with the hub, which results in data corruption.
<b>Workaround(s)</b>	None. This is fixed in Revision A silicon.

<b>Advisory</b>	<b><i>RAM Controller: Cortex-M3 Correctable Error Address Register Always has Value 0x0</i></b>
<b>Revision(s) Affected</b>	0, A, B
<b>Details</b>	The Correctable Error Address Register should capture the address for which the correctable error (1-bit ECC error) occurred, but the Correctable Error Address Register mapped to the Cortex-M3 core will always have value 0x0.
<b>Workaround(s)</b>	None. The original intent of this register is to aid in debugging. Note that correctable errors do get corrected, so this erratum does not affect device functionality.
<b>Advisory</b>	<b><i>RAM Controller: C28x Correctable Error Address Register Always has Value 0x0</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	The Correctable Error Address Register should capture the address for which the correctable error (1-bit ECC error) occurred, but the Correctable Error Address Register mapped to the C28x core will always have value 0x0.
<b>Workaround(s)</b>	None. The original intent of this register is to aid in debugging. Note that correctable errors do get corrected, so this erratum does not affect device functionality.
<b>Advisory</b>	<b><i>RAM Controller: Cortex-M3 Accesses to Shared RAM (Cx and Sx) and to MSG RAM Do Not Work When Any Other Master (μDMA/C28x/DMA) Simultaneously Accesses the Same Memory</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	If Cortex-M3 accesses Shared RAM (Cx and Sx) or MSG RAM when any other master (μDMA/C28x/DMA) accesses the same memory, data and parity may get corrupted in the memory.
<b>Workaround(s)</b>	When Cortex-M3 accesses Shared RAM or MSG RAM, no other master (μDMA/C28x/DMA) should access the same memory at that time.  This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>RAM Controller: μDMA Accesses to Shared RAM (Cx and Sx) and to MSG RAM Do Not Work When Any Other Master (Cortex-M3/C28x/DMA) Simultaneously Accesses the Same Memory</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	If μDMA accesses Shared RAM (Cx and Sx) or MSG RAM when any other master (Cortex-M3/C28x/DMA) accesses the same memory, data and parity may get corrupted in the memory.
<b>Workaround(s)</b>	When μDMA accesses Shared RAM or MSG RAM, no other master (Cortex-M3/C28x/DMA) should access the same memory at that time.  This is fixed in Revision A silicon.

<b>Advisory</b>	<b><i>eQEP: eQEP Inputs in GPIO Asynchronous Mode</i></b>
<b>Revision(s) Affected</b>	0, A, B
<b>Details</b>	<p>If any of the eQEP input pins are configured for GPIO asynchronous input mode via the GPxQSELn registers, the eQEP module may not operate properly. For example, QPOSCNT may not reset or latch properly, and pulses on the input pins may be missed. This is because the eQEP peripheral assumes the presence of external synchronization to SYSCLKOUT on inputs to the module.</p> <p>For proper operation of the eQEP module, input GPIO pins should be configured via the GPxQSELn registers for synchronous input mode (with or without qualification). This is the default state of the GPxQSEL registers at reset. All existing eQEP peripheral examples supplied by TI also configure the GPIO inputs for synchronous input mode.</p> <p>The asynchronous mode should not be used for eQEP module input pins.</p>
<b>Workaround(s)</b>	Configure GPIO inputs configured as eQEP pins for non-asynchronous mode (any GPxQSELn register option except "11b = Asynchronous").
<b>Advisory</b>	<b><i>eQEP: Missed First Index Event</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	<p>If the first index event edge at the QEPI input occurs at any time from one system clock cycle before the corresponding QEPA/QEPB edge to two system clock cycles after the corresponding QEPA/QEP edge, then the eQEP module may miss this index event. This can result in the following behavior:</p> <ul style="list-style-type: none"> <li>QPOSCNT will not be reset on the first index event if QEPCTL[PCRM] = 00b or 10b (position the counter reset on an index event or position the counter reset on the first index event).</li> <li>The first index event marker flag (QEPSTS[FIMF]) will not be set.</li> </ul>
<b>Workaround(s)</b>	<p>Reliable operation is achieved by delaying the index signal such that the QEPI event edge occurs at least two system clock cycles after the corresponding QEPA/QEPB signal edge. For cases where the encoder may impart a negative delay (<math>t_d</math>) to the QEPI signal with respect to the corresponding QEPA/QEPB signal (that is, QEPI edge occurs before the corresponding QEPA/QEPB edge), the QEPI signal should be delayed by an amount greater than "<math>t_d + 2 \cdot \text{SYSCLKOUT}</math>".</p> <p>This is fixed in Revision A silicon.</p>

## Advisory

### ***GPIO: GPIO38 and GPIO46 Shunt to $V_{SS}$ Due to Fast Transient Sensitivity at High Temperature***

#### Revision(s) Affected

0, A, B

#### Details

There is a potential temporary internal shunt to  $V_{SS}$  condition identified on pins GPIO38 and GPIO46. In this condition, an on-chip path to  $V_{SS}$  is turned on, which can bring down the logic level of these pins below  $V_{IL}$  and  $V_{OL}$ . The condition can occur when the pin is in input or output mode and with any of the alternate functions muxed on to this pin.

The condition is more likely to occur at high temperatures and has not been observed below 85°C under normal operating use cases. The triggering event is dependent on board design and the speed of signals switching on these pins, with fast-switching transients more likely to induce the condition. The condition has only been observed when the signal at the device pin has a rise time or fall time faster than 2 ns (measured 10% to 90% of  $V_{DDIO}$ ).

The condition will resolve upon toggle of the IO at a lower temperature.

#### Workaround(s)

Try one of these two options:

- **Option 1:**

Avoid the use of these pins in the revisions affected.

- **Option 2:**

This condition is not seen on all products. Many PCB designs have enough capacitance and slow enough edge rates that the condition does not occur. If the application can be tested and functions correctly with the temperature margin above the end-use temperature, then no action may be required. If the issue is seen or additional margin is desired, then the following can be applied.

Place a capacitor of 56 pF or greater between each of these pins and ground, placed as closely as possible to the device. This will slow down the fast transient seen by the device and avoid triggering the condition. Larger capacitors will be more effective at filtering the transient but must be balanced against the PCB level timing requirements of these pins.

<b>Advisory</b>	<b><i>GPIO: Pins GPIO38 and GPIO46 Cannot be Used for Functions Other Than USB</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	Pins GPIO38 and GPIO46 can only be used as USB0VBUS and USB0ID. GPIO and other functions are not available.
<b>Workaround(s)</b>	None. This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>GPIO: GPIOs on Port C Do Not Toggle Correctly When Using the GPCTOGGLE Register</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	GPIOs on Port C do not toggle correctly when using the GPCTOGGLE register because of a dependency on the state of GPIOs on Port A.
<b>Workaround(s)</b>	Use GPCSET and GPCCLEAR registers or the GPCDAT register to toggle Port C GPIOs.  This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>GPIO: Cortex-M3/C28x Reads GPIO State as '0' When the GPIO is Mapped to the Other Core</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	The Cortex-M3 core reads the GPIO state as '0' when the GPIO is mapped to the C28x core. Conversely, the C28x core reads the GPIO state as '0' when the GPIO is mapped to the Cortex-M3 core.
<b>Workaround(s)</b>	None. This is fixed in Revision A silicon.



## Advisory

## **FPU: FPU Register Read Following MPYF32, ADDF32, SUBF32, or MACF32**

### Revision(s) Affected

0, A, B

### Details

This advisory applies when a multi-cycle (2p) FPU instruction is followed by a FPU-to-CPU register transfer. If the FPU-to-CPU read instruction source register is the same as the 2p instruction destination, then the read may be of the value of the FPU register before the 2p instruction completes. This occurs because the 2p instructions rely on data-forwarding of the result during the E2 phase of the pipeline. If a pipeline stall happens to occur in the E3 phase, the result does not get forwarded in time for the read instruction.

The 2p instructions impacted by this advisory are MPYF32, ADDF32, SUBF32, and MACF32. The destination of the FPU register read must be a CPU register (ACC, P, XT, XAR0...XAR7). This advisory does not apply if the register read is an FPU-to-FPU register transfer.

In the example below, the 2p instruction, MPYF32, uses R6H as its destination. The FPU register read, MOV32, uses the same register, R6H, as its source and a CPU register as the destination. If a stall occurs in the E3 pipeline phase, then the MOV32 will read the value of R6H before the MPYF32 completes.

### Example of Problem:

```
MPYF32 R6H, R5H, R0H || MOV32 *XAR7++, R4H ; 2p FPU instruction that writes
                                           ; to R6H
F32TOUI16R R3H, R4H                       ; delay slot
ADDF32 R2H, R2H, R0H || MOV32 *--SP, R2H    ; alignment cycle
MOV32 @XAR3, R6H                           ; FPU register read of R6H
```

### Workaround(s)

Treat MPYF32, ADDF32, SUBF32, and MACF32 in this scenario as 3p-cycle instructions. Three NOPs or non-conflicting instructions must be placed in the delay slot of the instruction.

The C28x code generation tools V6.0.5 and later check for this scenario.

### Example of Workaround:

```
MPYF32 R6H, R5H, R0H || MOV32 *XAR7++, R4H ; 3p FPU instruction that writes
                                           ; to R6H
F32TOUI16R R3H, R4H                       ; delay slot
ADDF32 R2H, R2H, R0H || MOV32 *--SP, R2H    ; delay slot
NOP                                         ; alignment cycle
MOV32 @XAR3, R6H                           ; FPU register read of R6H
```

<b>Advisory</b>	<b><i>FPU: FPU Register Write Followed by F32TOUI32, FRACF32, UI16TOF32, or F32TOUI32</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	<p>This advisory applies when the execution phase of an FPU register write coincides with the F32TOUI32, FRACF32, UI16TOF32, and F32TOUI32 instructions.</p> <p>If the F32TOUI32 instruction and FPU register write operation occur in the same cycle, the target register (of the write operation) gets written with the output of the F32TOUI32 instruction instead of the data present on the C28x data write bus. This scenario also applies to the following instructions:</p> <ul style="list-style-type: none"> <li>• F32TOUI32 RaH, RbH</li> <li>• FRACF32 RaH , RbH</li> <li>• UI16TOF32 RaH , mem16</li> <li>• UI16TOF32 RaH , RbH</li> <li>• F32TOUI32 RaH , RbH</li> </ul>
<b>Workaround(s)</b>	An FPU register write must be followed by a gap of five NOPs or non-conflicting instructions before F32TOUI32, FRACF32, UI16TOF32, or F32TOUI32 can be used.

#### Example of Problem:

```

SUBF32 R5H, R3H, R1H || MOV32 *--XAR4, R4H
EISQRTF32 R4H, R2H
UI16TOF32 R2H, R3H
MOV32 R0H, @XAR0                                ; Write to R0H register
NOP                                              ;
NOP                                              ;
F32TOUI32 R1H, R1H                                ; R1H gets written to R0H
I16TOF32 R6H, R3H

```

#### Example of Workaround:

```

SUBF32 R5H, R3H, R1H || MOV32 *--XAR4, R4H
EISQRTF32 R4H, R2H
UI16TOF32 R2H, R3H
MOV32 R0H, @XAR0                                ; Write to R0H register
NOP
NOP
NOP
NOP
NOP
F32TOUI32 R1H, R1H
I16TOF32 R6H, R3H

```

This is fixed in Revision A silicon.

## Advisory

## FPU32 and VCU Back-to-Back Memory Accesses

### Revision(s) Affected

0

### Details

This advisory applies when a VCU memory access and an FPU memory access occur back-to-back. There are three cases:

**Case 1.** Back-to-back memory reads: one read performed by a VCU instruction (VMOV32) and one read performed by an FPU32 instruction (MOV32).

If an R1 pipeline phase stall occurs during the first read, then the second read will latch the wrong data. If the first instruction is not stalled during the R1 pipeline phase, then the second read will occur properly.

The order of the instructions—FPU followed by VCU or VCU followed by FPU—does not matter. The address of the memory location accessed by either read does not matter.

**Case 1 Workaround:** Insert one instruction between the two back-to-back read instructions. Any instruction, except a VCU or FPU memory read, can be used.

#### Case 1, Example 1:

```
VMOV32 VR1,mem32      ; VCU memory read
NOP                      ; Not a FPU/ VCU memory read
MOV32   R0H,mem32      ; FPU memory read
```

#### Case 1, Example 2:

```
VMOV32 VR1,mem32      ; VCU memory read
VMOV32 mem32, VR2      ; VCU memory write
MOV32   R0H,mem32      ; FPU memory read
```

**Case 2.** Back-to-back memory writes: one write performed by a VCU instruction (VMOV32) and one write performed by an FPU instruction (MOV32).

If a pipeline stall occurs during the first write, then the second write can corrupt the data. If the first instruction is not stalled in the write phase, then no corruption will occur.

The order of the instructions—FPU followed by VCU or VCU followed by FPU—does not matter. The address of the memory location accessed by either write does not matter.

**Case 2 Workaround:** Insert two instructions between the back-to-back VCU and FPU writes. Any instructions, except VCU or FPU memory writes, can be used.

#### Case 2, Example 1:

```
VMOV32 mem32,VR0      ; VCU memory write
NOP                      ; Not a FPU/VCU memory write
NOP                      ; Not a FPU/VCU memory write
MOV32   mem32,R3H      ; FPU memory write
```

#### Case 2, Example 2:

```
VMOV32 mem32,VR0      ; VCU memory write
VMOV32 VR1, mem32      ; VCU memory read
NOP
MOV32   mem32,R3H      ; FPU memory write
```

**Case 3.** Back-to-back memory writes followed by a read or a memory read followed by a write. In this case, there is no interaction between the two instructions. No action is required.

### Workaround(s)

See Case 1 Workaround and Case 2 Workaround. This is fixed in Revision A silicon.

<b>Advisory</b>	<b><i>Control Subsystem I<sup>2</sup>C: FIFO Interrupt Trigger Levels Capped at 7</i></b>
<b>Revision(s) Affected</b>	0, A, B
<b>Details</b>	The TXFFIL (Transmit FIFO Interrupt Level) bits in the I2C Transmit FIFO (I2CFFTX) register and the RXFFIL (Receive FIFO Interrupt Level) bits in the I2C Receive FIFO (I2CFFRX) register are capped to a maximum value of 7. Writes of values greater than 7 to these fields will be truncated to the lower 3 bits.
<b>Workaround(s)</b>	Applications can poll the TXFFST (Transmit FIFO Status) and RXFFST (Receive FIFO Status) bits in the I2CFFTX and I2CFFRX registers, respectively, for an accurate count of the number of items in the FIFOs. Applications wishing to use I <sup>2</sup> C FIFO interrupts must set the interrupt levels to 7 or less.
<b>Advisory</b>	<b><i>Control Subsystem: Reset Value (/8) of CCLKCTL.CLKDIV Bit Field Violates the MIN Requirement Mandated by the Data Manual for ACIBCLK, When the Input Clock to the Divider is Less Than 40 MHz</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	On power up or after an external reset ( $\overline{XRS}$ ), PLL is bypassed and the Master Boot ROM configures the default SYSCLK divider to "/1". This makes the input clock to the divider the same as OSCCLK. If OSCCLK is less than 40 MHz, then upon power up or an external reset, ACIBCLK would be less than 5 MHz. However, this is not an issue because the Analog Subsystem needs not be functional during boot time.
<b>Workaround(s)</b>	An OTP function is provided in the Control Subsystem for users to call during their application initialization process and before using Analog Subsystem peripherals on the device. This function will configure the CCLKCTL divider as needed by the application.  This is fixed in Revision A silicon.

<b>Advisory</b>	<b><i>Debug: Cross-Trigger Functionality is Limited When Using Breakpoints on the C28x Core</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	When cross-triggering is enabled, halting at a breakpoint set for the C28x core does not also halt the Cortex-M3 core.
<b>Workaround(s)</b>	None. This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>Debug: Global Run of Cortex-M3 and TMS320C28x is not Operational</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	Due to missing signals in the debug logic, global run of the Cortex-M3 and C28x cores is not enabled.
<b>Workaround(s)</b>	None. This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>Debug: Control Subsystem Boot ROM M0 RAM-INIT Does Not Wait for RAM-INIT to Complete</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	C-Boot-ROM sets the RAM-INIT bit to zero-initialize the entire M0 RAM every time it is run after reset. However, it does not wait for the RAM-INIT to complete before accessing M0 RAM for run-time stack. This does not cause any problem on stand-alone device operation because this wait before RAM is accessed is inherently achieved by the wait to access Flash. As Flash power-up time is more than the M0 RAM-INIT time and the Boot ROM waits for Flash to power up completely before accessing RAM, by the time C-Boot-ROM accesses M0 RAM for stack, it is initialized properly.
<b>Workaround(s)</b>	<p>On stand-alone device operation, this is not a problem because every time the device is reset, Flash has to be brought back to active state and this wait for Flash to come to active state is more than the time required for M0 RAM-INIT to complete.</p> <p>During debug or development, when the emulator is connected and the user wants to RUN through Boot ROM, care must be taken to ensure that Flash is not accessed before running through boot initialization or the user should carefully step through Boot ROM code at least until RAM-INIT is done, before clicking the RUN button on CCS.</p> <p>This is fixed in Revision A silicon.</p>

<b>Advisory</b>	<b><i>NMI: Writing a "0" to Any of the CNMIFRC or MNMIFRC Register Bits Clears the Corresponding Flag Bit in CNMIFLG or MNMIFLG</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	Writing a "0" to any of the bits in the Control Subsystem CNMIFRC register clears the corresponding bits in the CNMIFLG register. Likewise, writing a "0" to any of the bits in the Master Subsystem MNMIFRC register clears the corresponding bits in the MNMIFLG register.
<b>Workaround(s)</b>	Do not write "0" to any of the bits in the CNMIFRC register or MNMIFRC register. To clear the CNMIFLG and MNMIFLG bits, write a "1" to the corresponding bits in the respective CNMIFLGCLR and MNMIFLGCLR registers.  This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>PLL: Setting SYSPLLMULT or UPLLMULT to 0x0000 causes "/0" Condition in PLL Logic</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	Setting the SYSPLLMULT register or UPLLMULT register to 0x0000 to bypass the PLL causes a "/0" condition in the PLL logic and results in an unstable PLL output clock.
<b>Workaround(s)</b>	Do not write 0x0000 to the SYSPLLMULT register or UPLLMULT register to bypass either PLLs. Instead, to bypass the system PLL, set SYSPLLCTL[SPLLCLKEN] = 0. To bypass the USB PLL, set UPLLCTL[UPLLCLKEN] = 0.  This is fixed in Revision A silicon.

<b>Advisory</b>	<b><i>Master Subsystem: MNMIFLG.NMIINT Bit Will Not be Set in Some Cases When an NMI is Still Pending</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	<p>On the Master Subsystem, if there is a nested NMI and if the user clears the MNMIFLG.NMIINT bit before clearing all the other pending flags while returning from the first NMI handler, then the MNMIFLG.NMIINT bit will not be set while the second NMI is still pending. This pending NMI will keep the MNMIWD counter running and will reset the device if the pending flag is not cleared on time.</p> <p>If the second NMI among the nested NMI is a Missing-clock NMI, then immediately after MNMIWD reset, there will be another NMI because of the MCLKSTS bit being set.</p>
<b>Workaround(s)</b>	<p>User NMI handler should not depend on the MNMIFLG.NMIINT bit to determine if there is an active NMI pending and should instead check all the individual bits to determine if an NMI is pending.</p> <p>This is fixed in Revision A silicon.</p>
<b>Advisory</b>	<b><i>Master Subsystem I<sup>2</sup>C: Data Hold Time Violates Philips® I<sup>2</sup>C Specification</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	<p>The Master subsystem I<sup>2</sup>C module's data hold time on F28M35x Concerto devices is a minimum of 2 system clock cycles, which violates the Philips I<sup>2</sup>C specification requirement of a minimum of 0 system clock cycle.</p>
<b>Workaround(s)</b>	None. This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>Master Subsystem MPU: Memory Protection Unit is Disabled</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	<p>The Cortex-M3 Memory Protection Unit (MPU) is disabled on the F28M35x Revision 0 silicon.</p>
<b>Workaround(s)</b>	None. This is fixed in Revision A silicon.

<b>Advisory</b>	<b><i>Master Subsystem Boot ROM: NMI Handler Can Return Before Clearing All the Pending NMIs, if There is a Nested NMI</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	The Master Subsystem Boot ROM depends on the MNMIFLG.NMIINT bit to determine if there is a pending NMI on the Master Subsystem. However, as mentioned in the advisory titled "Master Subsystem: MNMIFLG.NMIINT Bit Will Not be Set in Some Cases When an NMI is Still Pending", this bit might not be set. Therefore, the Master Boot ROM NMI handler might return while there is an active NMI pending and MNMIWD counter running. This will trigger MNMIWDRST and reset the entire device. The probability of nested NMI happening during boot time is highly unlikely, unless there is a critical issue elsewhere in the device.
<b>Workaround(s)</b>	None. This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>Master Boot ROM: NMI Handler Not Executed if NMI Occurs at Power Up or Immediately After a Reset</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	If there is an NMI at power up or immediately after a reset, the master Boot ROM will branch to the NMI handler. Since access to all memories is blocked upon reset, the NMI handler will not be able to acknowledge the NMI, which will cause the MNMIWD counter to eventually overflow and reset the device. If this NMI is a missing clock NMI, there will be another NMI after the MNMIWD reset because the MCLKSTS bit is not cleared by an external (or watchdog) reset. Therefore, if there is a missing clock condition upon power up or immediately after an external reset, then the device will keep resetting over and over again.
<b>Workaround(s)</b>	None. This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>Master Boot ROM: Parallel Boot Mode Will Not Work as Intended</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	Parallel boot mode does not transfer data into the device in the intended format.
<b>Workaround(s)</b>	Use ARM production programming solutions for Cortex-M3 programming. This is fixed in Revision A silicon.



<b>Advisory</b>	<b><i>C28x Flash: Code Executing From the C28x Subsystem Flash May be Subject to Unnecessary 1-Cycle Delays</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	<p>Code executing from the C28x Subsystem Flash may be subject to unnecessary 1-cycle delays. This delay will not occur more often than once every 8 instructions for code that is composed of linear 32-bit opcodes with no pipeline delays (worst case). In practice, the unnecessary delay occurs rarely since the C28x uses both 16-bit opcodes and 32-bit opcodes.</p> <p>This delay can occur when Flash wait states are set to "3" and the prefetch mechanism is enabled. This delay does not occur when the wait states are set to "2" or "1" with prefetch enabled.</p>
<b>Workaround(s)</b>	None. This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>C28x Flash: The SBF and BF Instructions Will Not Execute From Flash</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	When the flash prefetch is enabled, the SBF and BF instructions will not be correctly fetched from the Flash.
<b>Workaround(s)</b>	<p>Compile the application code with the –me option to avoid the SBF and BF instructions.</p> <p>This is fixed in Revision A silicon.</p>
<b>Advisory</b>	<b><i>C28x Clocking: EALLOW Protection of C28x Clocking Registers Prevents Read of Registers</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	The EALLOW protection of the C28x clocking registers prevents reads to these registers (reads return 0x0000) in addition to preventing writes to the registers (expected behavior of EALLOW-protection) when EALLOW is not set.
<b>Workaround(s)</b>	<p>Prior to reading C28x clocking registers, the application code must first execute the "EALLOW" command.</p> <p>This is fixed in Revision A silicon.</p>

<b>Advisory</b>	<b><i>μDMA: No Transfer Completion Interrupt From SW Channels, Other Than Channel 30</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	On a Concerto device, if any SW channel, other than Channel 30, is used for data transfer, then there will be no completion interrupt generated on the μDMA interrupt line when data transfer is done.
<b>Workaround(s)</b>	The user must poll for the STATE field of the DMASTAT register of SW channel, used for data transfer, to get set to "0x9" to detect completion of data transfer.  This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>VCU: First CRC Calculation May Not be Correct</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	Due to the internal power-up state of the VCU module, it is possible that the first CRC result will be incorrect. This applies to the first result from each of the eight CRC instructions. This condition can only occur after a power-on reset, but will not necessarily occur on every power on. A warm reset will not cause this condition to reappear.
<b>Workaround(s)</b>	The application can reset the internal VCU CRC logic by performing a CRC calculation of a single byte in the initialization routine. This routine only needs to perform one CRC calculation and can use any of the CRC instructions. At the end of this routine, clear the VCU CRC result register to discard the result. An example is shown below.  <pre> _VCUcrc_reset MOVZ XAR7, #0 VCRC8L_1 *XAR7 VCRCLL LRETR </pre> <p>This is fixed in Revision A silicon.</p>

<b>Advisory</b>	<b><i>Flash ECC: When Program/Data Cache is Enabled, ECC Errors are Captured Only on a Single 64-Bit Slice and Not on the Full 128-Bit Flash Bank Data Width</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	When the prefetch/cache is enabled using the RD_INTF_CTRL register, ECC is verified only on the 64-bit slice that is requested by the CPU; the other 64-bit slice of the 128-bit Flash bank data width is not verified for ECC errors, and instead, is just loaded into the cache. This is applicable for both Cortex-M3 and C28x Flash memory modules.
<b>Workaround(s)</b>	None. This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>Flash ECC: C28x 'Flash Uncorrectable' Error Generated When Executing F021 Flash API Functions With Flash ECC Enabled</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	On the Control Subsystem, when Flash ECC is enabled (C28 ECC_ENABLE[ENABLE] = 0xA), execution of any F021 Flash API functions will generate a "Flash Uncorrectable" error and an NMI. Flash ECC is enabled by default.
<b>Workaround(s)</b>	Disable C28x Flash ECC before calling F021 Flash API functions by setting C28 ECC_ENABLE[ENABLE] equal to any value other than 0xA. Then, re-enable C28x Flash ECC by setting C28 ECC_ENABLE[ENABLE] equal to 0xA, if desired, after F021 Flash API functions have finished executing.  This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>Temperature Sensor: getTempSlope() and getTempOffset() Functions are not Available on TMX Silicon</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	The getTempSlope() and getTempOffset() functions are not available for use on TMX silicon.
<b>Workaround(s)</b>	None. This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>EMAC: Resetting EMAC Controller Using SRCR2 Register Does Not Automatically Reset the Ethernet PHY Via MII_PHYRST Signal</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	Resetting the EMAC controller by setting Bit 28 of the SRCR2 register does not automatically reset the Ethernet PHY that is connected to the controller via the MII_PHYRST function on the IO pin.
<b>Workaround(s)</b>	The microcontroller signal or pin connected to the Reset pin on the Ethernet PHY should be configured as a GPIO instead of as an MII_PHYRST peripheral pin; and the GPIO must be toggled before resetting the EMAC controller. Toggling the GPIO pin (HIGH → LOW → HIGH) will reset the PHY, assuming the reset for your PHY is an active-low signal.  This is fixed in Revision A silicon.

<b>Advisory</b>	<b><i>Read of Clock Control Registers on C28x Memory Map is EALLOW-Protected</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	Clock Control Registers on the C28x memory map are read-protected by EALLOW.
<b>Workaround(s)</b>	Enable EALLOW before reading the Clock Control Registers on the C28x memory map. This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>CPU Self Test (HWBIST) is not Supported on Revision 0 Devices</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	HWBIST is not supported on revision 0 devices.
<b>Workaround(s)</b>	None. This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>EPI: C28x Access to the EPI Bus on the Device</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	On Revision 0 silicon, the Control Subsystem (C28x core) cannot access the EPI. Only the Master Subsystem (M3 core) can. Starting with Revision A silicon, the C28x has read and write data access to the EPI peripheral. Note that C28x use of the EPI for program execution is not supported in any silicon revision.
<b>Workaround(s)</b>	This is fixed in Revision A silicon.
<b>Advisory</b>	<b><i>PBIST: DCAN0 Memory Cannot be Tested in Stand-alone Configuration</i></b>
<b>Revision(s) Affected</b>	0
<b>Details</b>	If DCAN0 memory is run in stand-alone mode using the PBIST logic, it will generate a false fail regardless of memory integrity.
<b>Workaround(s)</b>	DCAN0 memory must be tested in distributed compare mode only. This is fixed in Revision A silicon.

## 5 Documentation Support

For device-specific data sheets and related documentation, visit the TI web site at: <http://www.ti.com>.

For further information regarding the F28M35x Concerto devices, see the following documents:

- *F28M35H52C, F28M35H22C, F28M35M52C, F28M35M22C, F28M35M20B, F28M35E20B Concerto Microcontrollers Data Manual* ([SPRS742](#))
- *Concerto F28M35x Technical Reference Manual* ([SPRUH22](#))

For errata relating to the Cortex-M3 r2p0 core, see the *ARM Core Cortex-M3 / Cortex-M3 with ETM (AT420/AT425) Errata Notice* at the ARM Ltd. website.

## 6 Revision History

This revision history highlights the technical changes made to the SPRZ357I errata document to make it an SPRZ357J revision.

**Scope:** See the following table.

LOCATION	ADDITIONS, DELETIONS, AND MODIFICATIONS
<a href="#">Section 4.1.5</a>	Updated "Major Device Revision Usage Note"
<a href="#">Section 4.2</a>	<p>Known Design Exceptions to Functional Specifications:</p> <ul style="list-style-type: none"> <li>• "Crystal: Maximum Equivalent Series Resistance (ESR) Values are Reduced" advisory: <ul style="list-style-type: none"> <li>– Removed "This issue will be fixed in the next silicon revision" from Workaround(s)</li> </ul> </li> <li>• "Cortex-M3 Flash: C28x Reset While C28x Holding Pump Ownership Can Cause Erroneous Cortex-M3 Flash Reads" advisory: <ul style="list-style-type: none"> <li>– Updated Details</li> <li>– Removed "This issue will be fixed in the next silicon revision" from Workaround(s)</li> </ul> </li> <li>• Added "RAM Controller: Cortex-M3 Correctable Error Address Register Always has Value 0x0" advisory</li> <li>• "RAM Controller: C28x Correctable Error Address Register Always has Value 0x0" advisory: <ul style="list-style-type: none"> <li>– Changed "Revision(s) Affected" from "0, A, B" to "0"</li> </ul> </li> <li>• "GPIO: GPIO38 and GPIO46 Shunt to <math>V_{SS}</math> Due to Fast Transient Sensitivity at High Temperature" advisory: <ul style="list-style-type: none"> <li>– Removed "This issue will be fixed in a future revision of the silicon" from Workaround(s)</li> </ul> </li> <li>• Added "Control Subsystem I<sup>2</sup>C: FIFO Interrupt Trigger Levels Capped at 7" advisory</li> </ul>

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